

## **DISTRICT OF LAKE COUNTRY**

## DEVELOPMENT PERMIT AREA GUIDELINES CHECKLIST

## **AGRICULTURAL**

Consideration has been given to the following issues as identified in Section 21.4 of the Official Community Plan relating to Agricultural Development Permit Areas:

Site Guidelines				
Does the subdivision design promote compatibility with farm activities?	Yes	No	N/A	
Do road layouts serve the internal subdivision only and not end at the Agricultural Land Reserve boundary?	Yes	No	N/A	
Are properties being graded and landscaped so that no water drains onto adjacent agricultural properties?	Yes	No	N/A	
Building and Structure Guidelines				
Is there a minimum 30m building setback on residential and institutional properties next to the Agricultural Land Reserve?	Yes	No	N/A	
Is there a minimum 15m building setback on non-residential properties next to the Agricultural Land Reserve?	Yes	No	N/A	
Landscaping Guidelines				
Is a 15m wide landscaped buffer being planted in the 30m setback for residential properties?	Yes	No	N/A	
Is an 8m wide landscaped buffer being planted in the 15m setback for non-residential properties?	Yes	No	N/A	
Is the buffer being installed prior to development?	Yes	No	N/A	
Does the buffer consist of low maintenance, drought-tolerant native species that are planted in a manner so as not to shade farm crops?	Yes	No	N/A	
Will the buffer reach a minimum height of 6m at maturity?	Yes	No	N/A	
Is a 1.8m high opaque fence being installed along the length of the shared property line(s)?	Yes	No	N/A	
Is there an existing natural feature such as a water course or ravine along the edge of the agricultural land that provides a physical separation?  If yes, the width of the landscape buffer may be reduced to 8m, while retaining the required setback. The watercourse or ravine width should not be included in the setback distance.	Yes	No	N/A	
Is there an existing road surface or road right of way?  If yes, the width of the landscape buffer may be reduced to 3m,  while retaining the required setback	Yes	No	N/A	